

**RADICA:**

Model 8003 P/N 82346900 Rev.A

**Instructions**

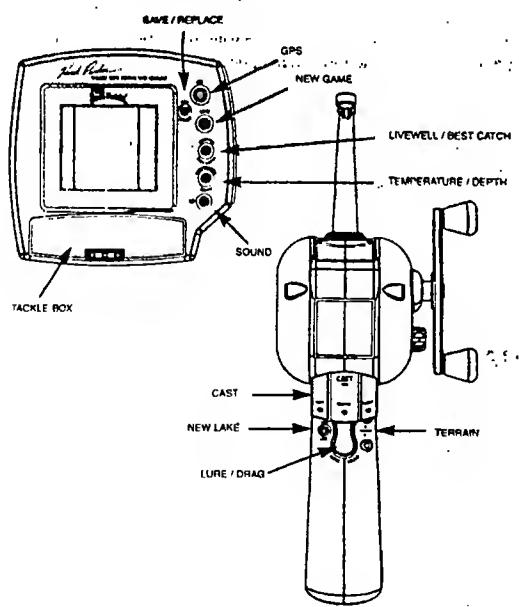
Ages 8 and Up

**GAME SUMMARY**

Let's go bass fishin'! This game is unique not only because it uses a table-top fish-finder, but the Bass Fishin Champion Hank Parker gives you helpful advice.

A player can fish on one of three lakes and choose up to seven terrains. The weather and water conditions change randomly each time you change lakes and sometimes when you change boat locations. With the correct lure, fish can be caught in any weather/water condition.

In tournament mode, to win the tournament, you should try to catch as many fish as possible. Or if recreation fishing is your game, sit back, relax and let the fishin pro help you master your skills.

**GAME FEATURES****STARTING A NEW GAME**

At any time, you can press NEW GAME for two seconds to start a new game, with a fully restocked Tackle Box. Position the fish finder for best optimal view.

**WAKING THE GAME**

If there is no activity for about one minute, the game goes into "sleep" mode. To "wake up" the game, press ON. The game will begin where you left off.

**SELECT THE GAME MODE**

After starting a new game, you will notice "GAME" flashing in the lower-left corner of the LCD. Press "NEW GAME" to switch between Tournament and Recreational fishing.

**Tournament:** If you select Tournament, you will have 15 minutes to catch as many fish as possible. At the end of the 15 minutes, the weight of your top five fish is added together and compared to the other computerized fishermen.

**Recreation:** In Recreational mode, you can fish for as long as you have lures. See how big a fish you can catch and set your own personal record! The game is over when all 18 lures are either snagged or eaten by the fish. Good luck!

**SELECT A LAKE**

Before you cast, select the lake in which you would like to fish by pressing the NEW LAKE button. In the top-left corner of the LCD, you will see a "1", "2", or "3".

**Lake 1** is Sam Rayburn Reservoir in Texas.

*This lake has a warmer temperature. The fish are active and responsive to bait in these temperatures. Spinner baits and shad type crankbaits work best in five feet water. Worms will work best in the five to ten depth. This lake also has a variety of underwater structures (grass, branches, and stumps).*

**Lake 2** is Lake Guntersville in Alabama.

*This lake has lots of grass and the water conditions are murky. Spinner baits and jigs work best in this lake.*

**Lake 3** is Lake Okeechobee in Florida.

*This is a freshwater lake famous for producing big bass. The lake is usually muddy and has a lot of grass near the bottom. The lake is located in a sub-tropical climate which makes the water temperatures warmer and storm fronts and rain are more likely than other lakes.*

**SELECT A TERRAIN**

After choosing a lake, press the Terrain buttons either up or down to move around the lake. You will notice the shape of the lake bottom change, as well as the number and position of the fish.

**SELECT LURE / DRAG**

The Tackle Box, which lists all of the lures at your disposal, can be found by opening its cover, located just below the LCD on the base unit. Pull the top of the cover out and down to open the Tackle Box.

In the top-right corner of the LCD, you will see the word "Lure" flashing. This lets you know that you can change your lure at this time. If "Lure" is not flashing, reel-in the line until it is all the way in the boat.

While "Lure" is flashing, press the LURE / DRAG button either up or down until the number shown in the top-right corner of the LCD matches the number for the lure you want from the Tackle Box list. When you have the lure you want, you can proceed with your casting. When you have a fish on the line, use this button to adjust your drag settings.

**Plastic Worms:** To be fished at a slow pace on the bottom around stumps, rocks and brush. Worms are almost always used on or near the bottom and work best when the water temperature is above 60 degrees.

1. BLACK GRAPE
2. PUMPKIN SEED
3. RED SHAD
4. PURPLE FIRETAIL

**JIGS:** To be fished around cover like brush, stumps, grass and rocks or near the bottom. Jigs work best in water temperature below 75 degrees.

5. RATTLING JIG/WHITE
6. TUBE JIG/SMOKE & RED
7. SLIDER JIG/BLACK
8. JIG & PIG/BLACK & BLUE

**Spinner baits:** A good all around bait from top to bottom; works best in off colored water and in grass and heavy cover. This lure is effective in all water temperatures.

9. TANDEM GOLD/WHITE CHARTREUSE
10. TANDEM SILVER/WHITE
11. SINGLE GOLD/CHARTREUSE BLUE
12. SINGLE COPPER/BLACK

**Lurebait:** Another good bait for shallow to deep waters, quite effective in all water temperatures.

- 13. SHALLOW/CHROME & BLUE
- 14. MEDIUM/SILVER SHAD
- 15. DEEP/RAINBOW
- 16. DEEP/CHARTREUSE & WHITE

**Top water lures:** To be fished on the top; buzzbait works best in off colored water, while the popper works best in clear water. Topwater lures work best in when the water temperature is above 60 degrees.

- 17. BUZZBAIT/WHITE
- 18. POPPER/CHROME & BLACK

## TEMPERATURE / DEPTH

Press this button at anytime to check for current water temperatures and depth.

## CASTING

This fishing game lets you cast in three different directions. The fish you see on the LCD can be in one of three different planes. For example, the dark fish is in the center plane and can be reached by using the middle CAST button when you cast. The other two fish are either in the left or the right plane, depending on the direction they are facing.



A Fish in the LEFT plane



A Fish In the CENTER plane



A Fish in the RIGHT plane

To cast, hold down one of the three cast buttons and make a casting motion, just as you would with an actual fishing rod and reel. After casting motion, release the cast button.

## GPS

If you find a fishing spot that you really like, you can set a "GPS Waypoint" which will allow you to go straight to that spot the next time you fish.

When you have your favorite fishing spot showing on the LCD, set the Waypoint by holding down SAVE / REPLACE for two seconds. You can later go directly to that spot by pressing the GPS button.

You can store up to six GPS Waypoints, each of which can be on any of the three lakes.

## LIVEWELL / BEST CATCH

At any time, press this button to see each of the fish currently in your Livewell. When fishing in tournament mode, press this button to view the largest fish caught on this game. Hold button down for two seconds to see the "best catch." NOTE: The fish stored in the Best Catch memory will be erased if the internal computer is Reset, or the batteries are removed. The best catch feature will be cleared when a new lake is selected.

## RESET

Press (with a pencil or other sharp object) to reset the game if the internal computer malfunctions.

## SOUND

Press to turn the sound on or off.

## GAME STORAGE

The game can be stored with the pole inserted on the top of the base unit with the flip-up door.

## REPLACING THE BATTERY

The automatic shutoff featured with these units will help extend the life of the batteries. Both the fishing rod and the base unit are powered by two (2) AA-size batteries, for a total of four (4) batteries. Install the batteries as follows:

1. Remove the screw on the battery compartment door on the back of the base unit, and on the side of the fishing rod handle. Slide the battery cover out. Remove the old batteries.
2. Insert AA-size batteries (we recommend alkaline), making sure to align the + and - with the markings in the plastic.

**ADULT SUPERVISION IS RECOMMENDED WHEN CHANGING BATTERIES.**

## CAUTION:

- As with all small batteries, the batteries included with this game should be kept away from small children who still put things in their mouths. If the battery is swallowed, promptly see a doctor.
- Be sure you insert the battery correctly and always follow the game and battery manufacturers' instructions.
- Batteries might leak if improperly installed, or explode if recharged, disassembled or heated.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Warning: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio TV technician for help.

## MAINTENANCE

- Handle the game carefully.
- Store the game away from dusty or dirty areas.
- Keep the game away from moisture or temperature extremes.
- Do not disassemble the game. If a problem occurs, press the reset button. If problems continue, remove and replace the batteries - or try new batteries. If problems still continue, consult your warranty card for replacement instructions.
- Only batteries of the same or equivalent type as recommended are to be used.
- Do not mix old and new batteries.
- Do not use rechargeable batteries.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries.
- Do not attempt to recharge non-rechargeable batteries.
- Remove any exhausted batteries from the game.
- The supply terminals are not to be short-circuited.
- Batteries are to be inserted with the correct polarity.

Keep this manual because it contains important information.

